



Looking beyond Unicode for Open-Vocabulary Text Representations

Elizabeth Salesky, Johns Hopkins University





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"Robust Open-Vocabulary Translation from Visual Text Representations"

Elizabeth Salesky, Dave Etter, Matt Post EMNLP 2021

Introduction

Challenge:

- We want our models to be able to represent <u>all</u> words in a given language
 - "Open-vocabulary" modeling, able to represent unseen words at test time

Common solutions:

- Characters
- Sub words



unobserved tokens can be broken into observed components

Potential issues:

- Robustness
- Predetermined vocabulary

Phenomena	Word	BPE	
Vowelization	کتاب الکِتابُ	كتاب ، ت ، ر ، الك	(1) (5)
Misspelling	lang <mark>ua</mark> ge	language	(1)
	lang <mark>au</mark> ge	la•ng•au•ge	(4)
Visually Similar	rea <mark>ll</mark> y	really	(1)(5)
Characters	rea <mark>ll</mark> y	re · a · 1 · 1 · y	
Shared Character	확인 <mark>한</mark> 다	확인 · 한 · 다	(3)
Components	확인 <mark>했</mark> 다	확인 · 했다	(2)

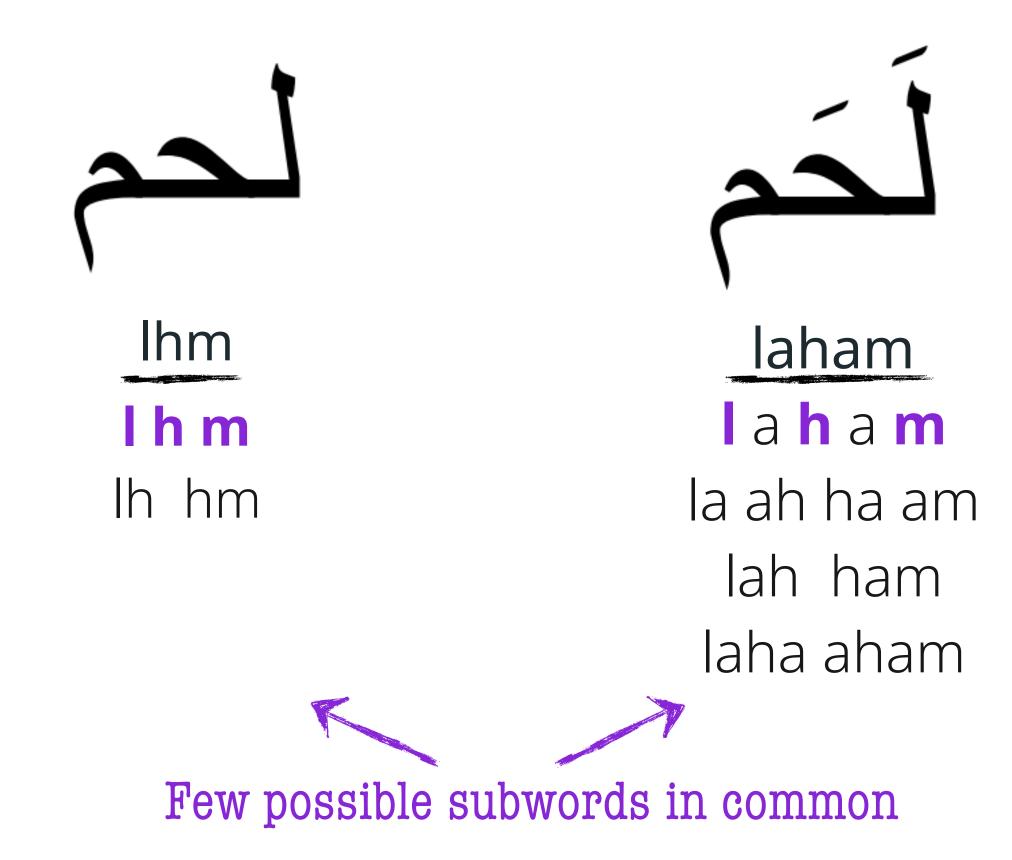
Examples of common behavior which cause divergent representations for subword models

Challenge:

- We need a way to represent <u>all</u> words
- Common solutions (e.g., subwords) have potential issues:
 - Robustness
 - Predetermined vocabulary

Phenomena	Word	BPE				
Vowelization	کتاب	كتاب	(1)			
	الکِتابُ	.ُ. اب . ت . ِ. الك	(5)			
Misspelling	lang <mark>ua</mark> ge	language	(1)			
	lang <mark>au</mark> ge	la · ng · au · ge	(4)			
Visually Similar Characters	really really	really $re \cdot a \cdot 1 \cdot 1 \cdot y$	(1)(5)			
Shared Character	확인 <mark>한</mark> 다	확인 . 한 . 다 확인 . 했다	(3)			
Components	확인했다		(2)			

Examples of common behavior which cause divergent representations for subword models



Arabic

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Phenomena	Word	BPE	
Vowelization	كتاب الكتاب	كتاب	(1) (5)
Misspelling	lang <mark>ua</mark> ge	language	(1)
	lang <mark>au</mark> ge	la · ng · au · ge	(4)
Visually Similar	rea <mark>ll</mark> y	really re · a · 1 · 1 · y	(1)
Characters	rea <mark>11</mark> y		(5)
Shared Character	확인 <mark>한</mark> 다	확인 · 한 · 다 확인 · 했다	(3)
Components	확인 <mark>했</mark> 다		(2)

Examples of common behavior which cause divergent representations for subword models

```
      ن
      U+06D5
      ي
      U+064A

      ن
      U+06C0
      U+06CC

      ن
      U+0647
      U+0649

      ن
      U+0647, U+0654, U+200C

      ن
      U+06D5, U+0654
      ب
      U+1583, U+1585, U+1744

      ن
      U+0647, U+0654
      ب
      U+1583, U+1585, U+064A
```

Different underlying unicode codepoints, visually similar

Pashto

Motivation >> Method >> Ex

Experiments

Robustness

Future work

Conclusions

_

Phenomena	Word	BPE	
Vowelization	كتاب	كتاب	(1)
	الكِتابُ	°. اب . ت . ِ. الك	(5)
Misspelling	lang <mark>ua</mark> ge	language	(1)
	lang <mark>au</mark> ge	la · ng · au · ge	(4)
Visually Similar	rea <mark>ll</mark> y	really	(1)
Characters	rea <mark>11</mark> y	re · a · 1 · 1 · y	(5)
Shared Character	확인 <mark>한</mark> 다	확인 · 한 · 다	(3)
Components	확인 <mark>했</mark> 다	확인 · 했다	(2)

Examples of common behavior which cause divergent representations for subword models

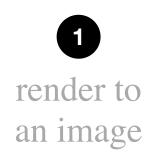
• Motivation:

- Common representations rely on consecutive (exact) character matches
- Visually similar text may have a similar meaning

Goal:

- More robust input representations
- Tokenization-free, open vocabulary

Given text in a font (ex: NotoSans), of a particular size...





Das ist ein Satz.

Given text in a font (ex: NotoSans), of a particular size...

Das ist ein Satz.

unicode string



Das ist ein Satz.



extract n slices
according to
image height (h),
window size (w),
and stride (s)

Das as is ist st eleirein n S Sa latz tz. z.

Motivation Method Experiments Robustness Future work Conclusions

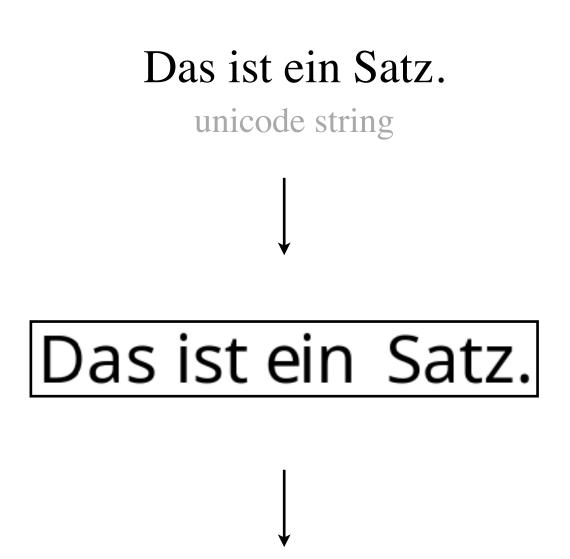
10

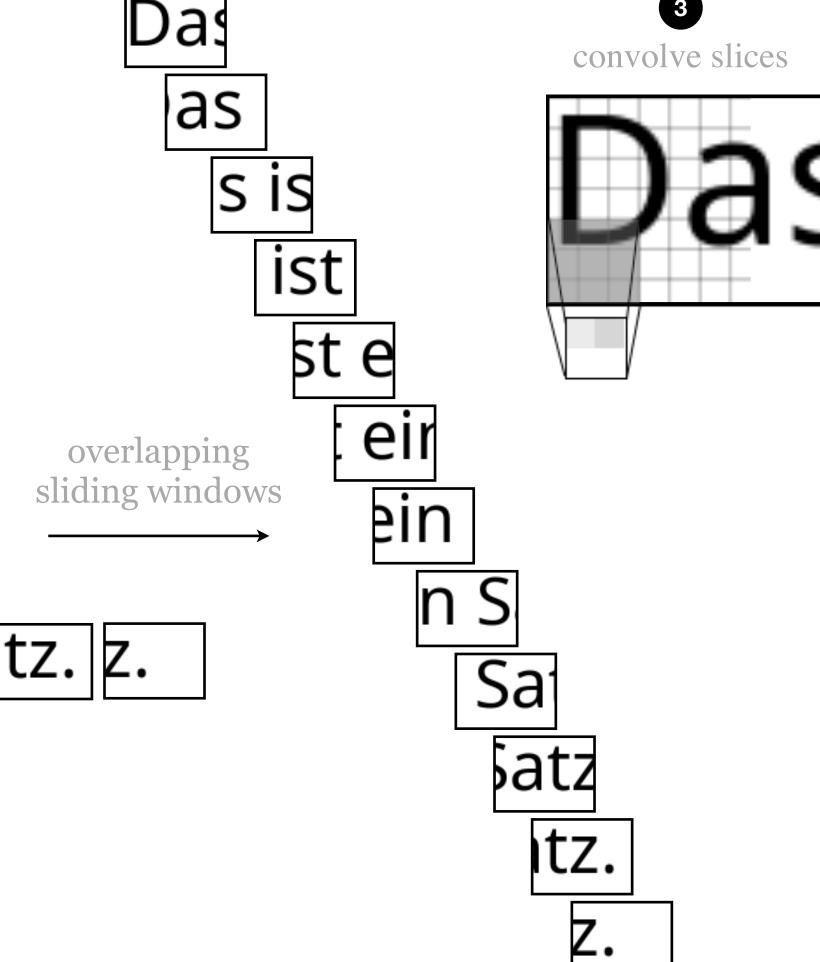
Given text in a font (ex: NotoSans), of a particular size...



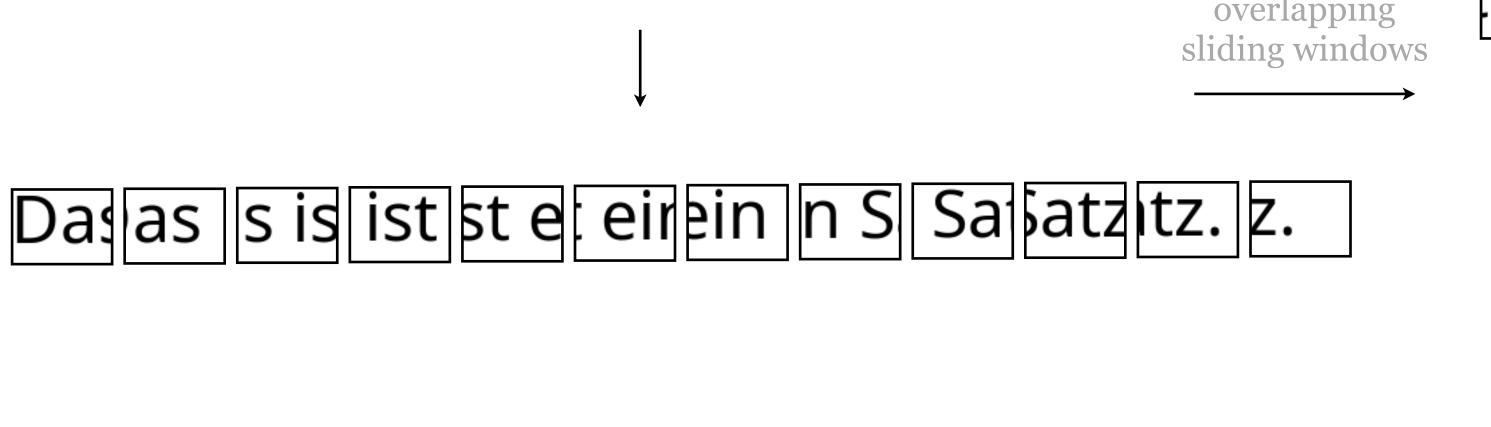
extract n slices
according to
image height (h),
window size (w),
and stride (s)

2





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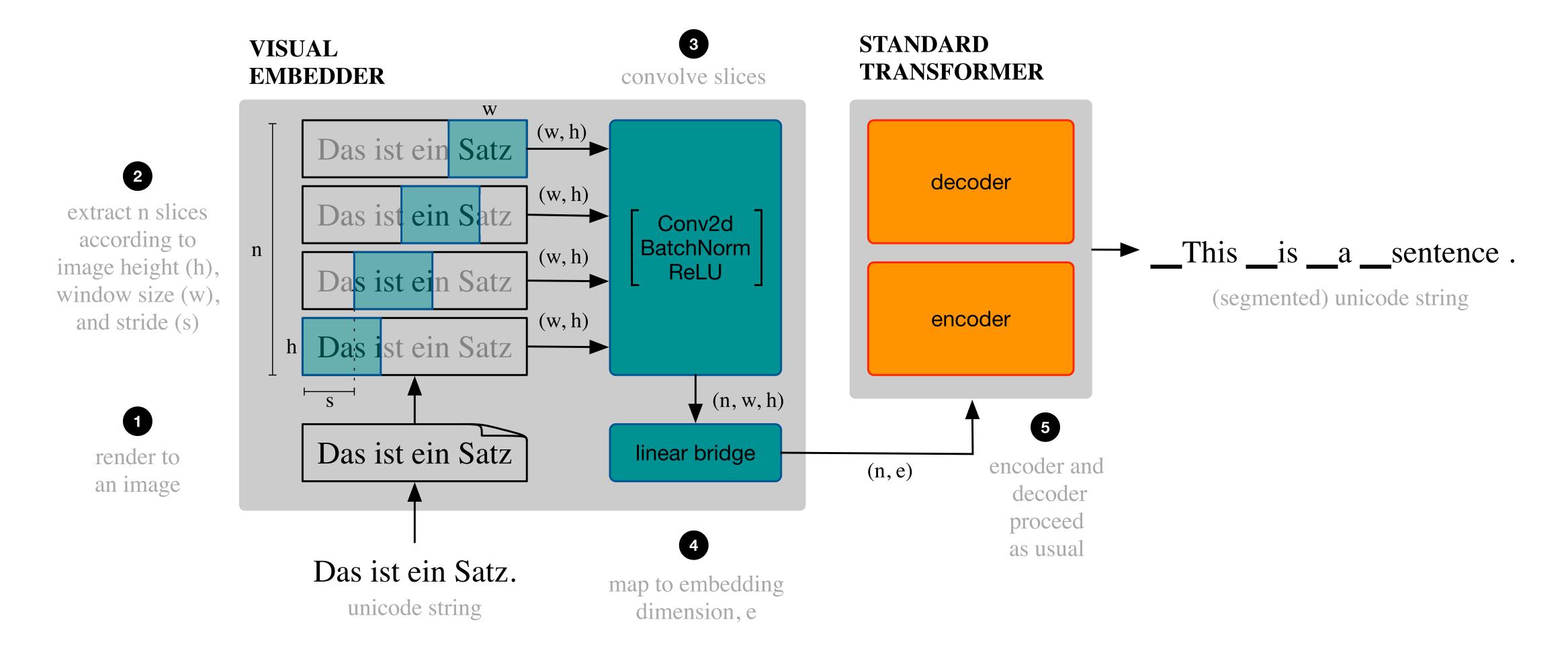
Motivation \rangle Method \rangle Experiments \rangle Robustness \rangle Future work \rangle Conclusions

- Why do we render the whole sentence?
 - As opposed to say, rendering each character or word
- Many scripts have contextual forms and require context to render correctly
 - In Arabic characters can appear differently based on whether they appear in isolation or in context, and based on what they precede or follow. Rendering diacritics individually places them incorrectly
 - To make sure we render correctly, we need the full sentence!

- Many languages do not mark whitespace
 - No segmentation commitments during rendering!

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Evaluating visual text representations

Experimental design (MT)

- Language pairs (7)
 - Arabic Chinese French German Japanese Korean Russian
 Source, multiple scripts: عربی, 官话, Français, Deutsch, 日本語, 한국어, русский
 - Target language: English
- Datasets (2)
 - "Small" MTTT (TED) ar zh fr de ja ko ru
 - "Larger" WMT (filtered) zh de
- Visual architecture
 - Significant hyperparameters unknown at the offset new approach!
 - Convolutional blocks $\{0,1,7\}$ $0 \approx Vision\ Transformer;\ 7 \approx OCR$

Motivation Method Experiments Robustness Future work Conclusions

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Text model baselines

- Transformer models in fairseq
- Carefully tune source representations
- Target vocabulary held constant
 - Direct comparison with visual text models
- Improvements of ~2 BLEU over previous work

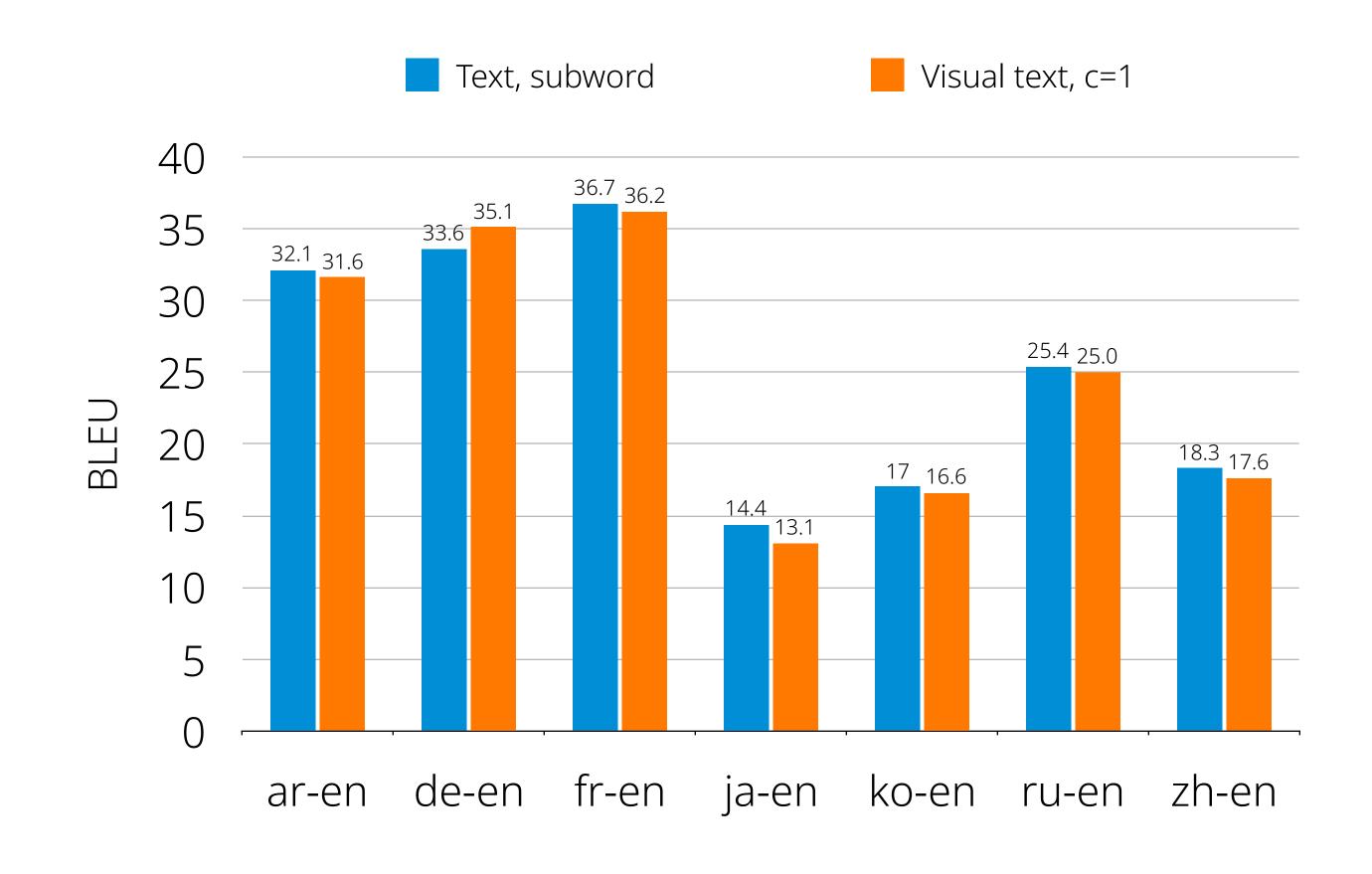


Standardized MTTT test set

*The character vocabulary of zh is larger than 2.5k

"Small" data — MTTT

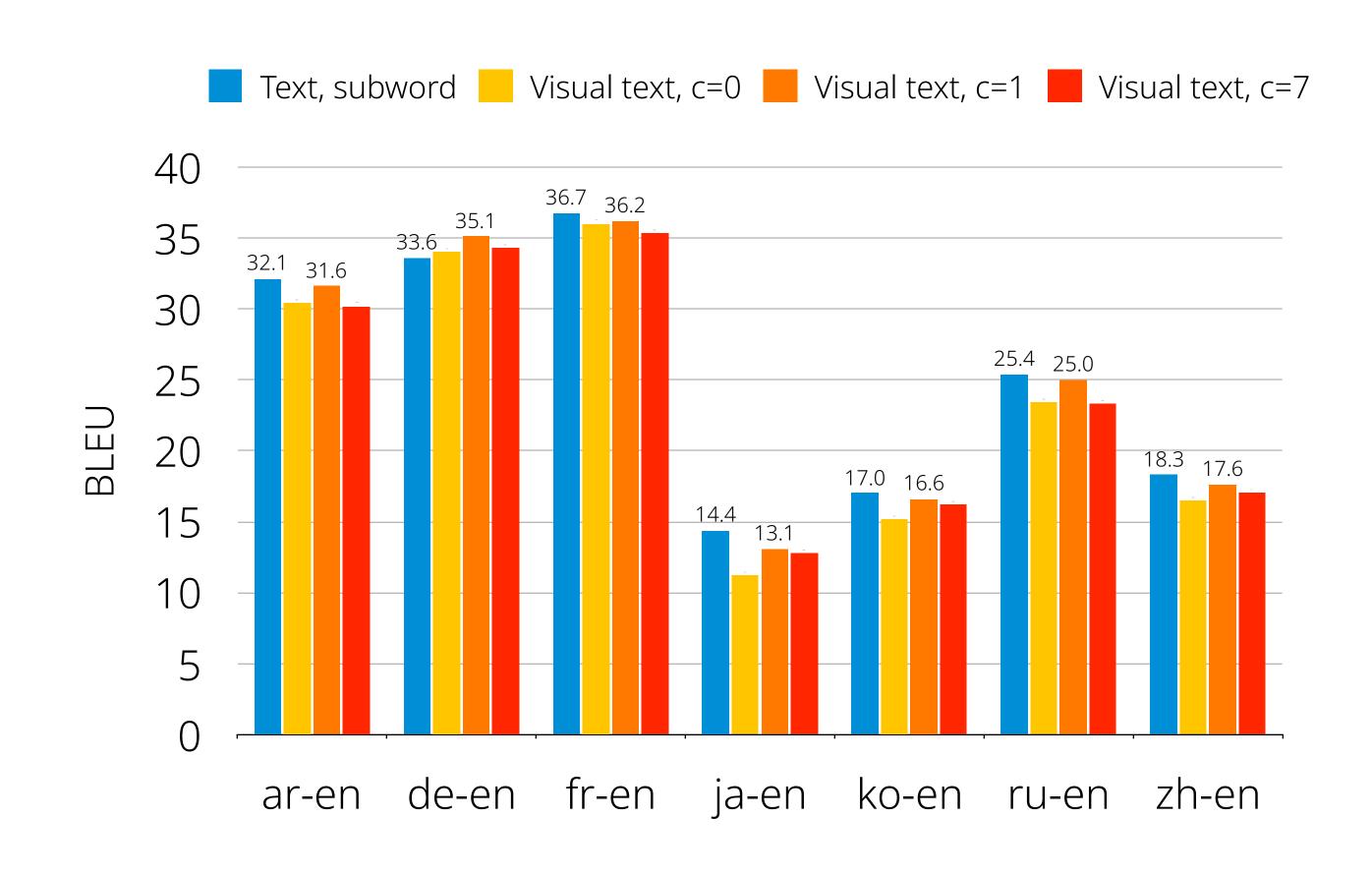
- Approach parity with best text models
 - Within [-1.3,+1.5] BLEU
- Best visual text results use c = 1
 - Some structural biases from convolutions w/o excessive visual depth



Standardized MTTT test set c = num. convolution blocks

"Small" data — MTTT

- Approach parity with best text models
 - Within [-1.3,+1.5] BLEU
- Best visual text results use c = 1
 - Some structural biases from convolutions w/o excessive visual depth
- Greater visual capacity (c>7) does not improve results for our task

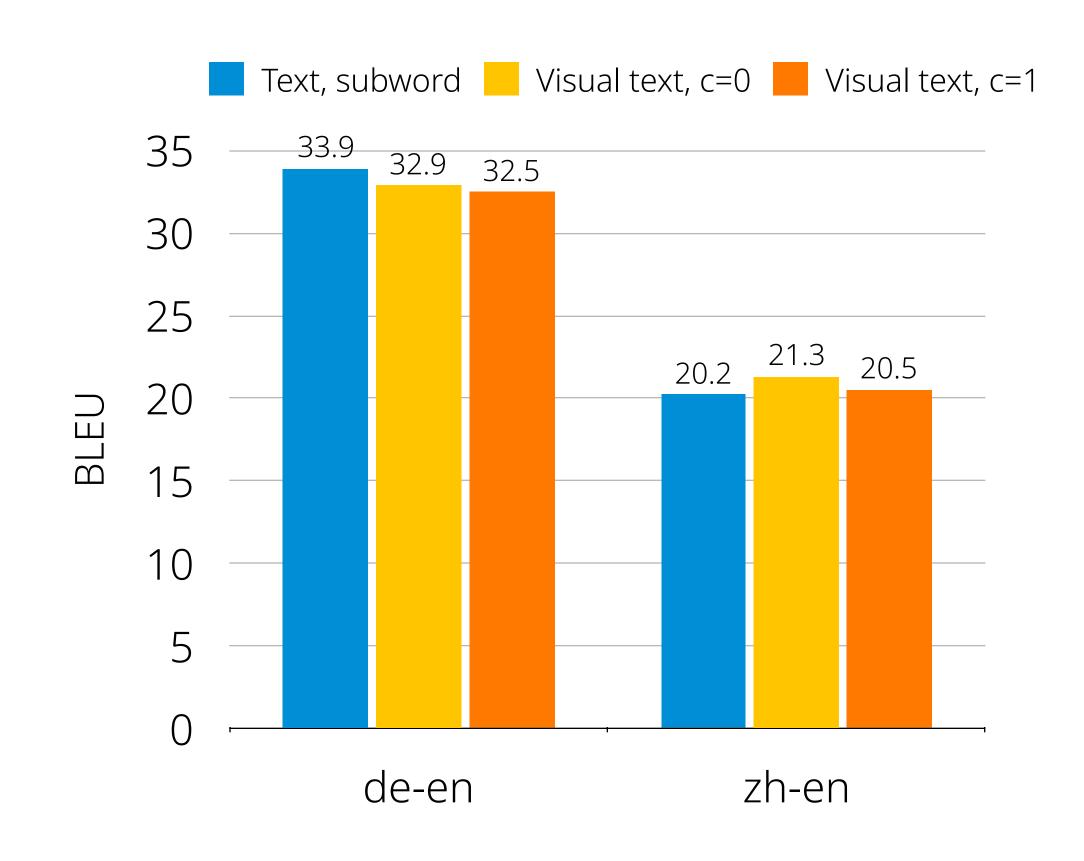


Standardized MTTT test set c = num. convolution blocks

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"Larger" data — WIMT

- Similar trends: on par with text models
 - This suggests our approach scales and its efficacy is not limited to lower-resource settings
- With more data, c = 0 outperforms c = 1
 - This 'direct' model may simply require more training data



WMT'20 newstest sets c = num. convolution blocks

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Where are improvements from?

- Are our results due to visual representations (as opposed to say, sliding window segmentation)?
- Ablation: apply sliding windows to text, removing visual representations!
 - Essentially character n-grams: "this is a test" → "thi his s i ..."

MODEL:	ar	de	fr	ja	ko	ru	zh
Visual text	31.6	35.1	36.2	13.1	16.6	25.0	17.6
w/o visrep (char n-grams)	31.5	34.6	36.4	1.4	1.3	24.6	5.5
Text, BPE	32.1	33.6	36.7	14.4	17.0	25.4	18.3

Table 10: **Ablation:** Sliding window segmentation (character n-grams) applied to text without visual rendering.

Appendix B

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Where are improvements from?

- What happens when we induce noise?
 - Character n-grams have worse performance than the text BPE models

MODEL:	ar	de	fr	ja	ko	ru	zh
Visual text	31.6	35.1	36.2	13.1	16.6	25.0	17.6
w/o visrep (char n-grams)	31.5	34.6	36.4	1.4	1.3	24.6	5.5
Text, BPE	32.1	33.6	36.7	14.4	17.0	25.4	18.3
NOISED:							
Visual text; swap p=0.5	21.7	29.4	28.4		11.5	18.3	
w/o visrep; swap p=0.5	11.2	10.8	11.9		1.1	9.5	
Text, BPE; swap p=0.5	12.4	13.1	13.3		10.8	11.1	

Table 10: **Ablation:** Sliding window segmentation (character n-grams) applied to text without visual rendering.

Appendix B

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Where are improvements from?

 These experiments suggest the visual text representations are the main source of improvement!

Why?

- Languages with (more) uniform char n-gram frequencies (<u>ar de fr ru</u>) did better;
 worse results for languages with many poorly trained embeddings (<u>ja ko zh</u>)
- Char n-grams, like BPE, have no access to token composition unlike visual text representations!

Appendix B

Technical details



Which hyperparameters matter, and how many require tuning?



What is the relative training and inference speed?



• Do visual text models change the number of model parameters?

Motivation Method Experiments Robustness Future work Conclusions

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- Which hyperparameters matter, and how many require tuning?
 - Most tested do not require tuning new approach, tested more than needed!
- What are they?
 - Rendering text:
 - Font, font size
 - Image "token" segmentation:
 - Window size, window stride
 - Visual architecture parameters:
 - Number of convolutional layers, convolutional kernel size and stride

Appendix A



- Which hyperparameters matter, and how many require tuning?
 - Most tested do not require tuning new approach, tested more than needed!
- What are they?
 - Rendering text:
 - Font, font size
 - Image "token" segmentation:
 - Window size, window stride
 - Visual architecture parameters:
 - Number of convolutional layers, convolutional kernel size and stride

Appendix A



- Which hyperparameters matter, and how many require tuning?
 - Most tested do not require tuning new approach, tested more than needed!
 - Font needs to be large enough to not affect resolution: at least 10pt
 - c=1 is consistently better at low-resource settings; similar to c=0 with more data
 - Convolutional kernel consistently best at a single setting (3x3)
 - Window size is 'most' language-specific, but differences small: large tolerance

Appendix A

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- Which hyperparameters matter, and how many require tuning?
 - Most tested do not require tuning new approach, tested more than needed!
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 - Convolutional kernel consistently best at a single setting (3x3)
 - Window size is 'most' language-specific, but differences small: large tolerance

\$ small differences in BLEU across similar window sizes

DE-EN	$c=1,\ font=10pt$						
$s \downarrow /w \rightarrow$	10	15	20	25	30	35	40
5	0.7	32.6	35.1	0.5	33.1	33.9	32.5
10	0.6	34.6	34.8	32.8	32.9	34.4	33.5
15		32.8	33.9	32.0	31.4	33.7	33.9

FR-EN	$c = 1, \ font = 10pt$						
$s \downarrow /w \rightarrow$	10	15	20	25	30	35	40
5	35.4	35.7	35.7	35.5	0.7	0.6	0.8
10	35.6	36.2	36.1	36.1	34.7	34.7	35.0
15		35.7	35.8	35.6	34.4	34.3	34.6

← slight instability with small stride

Appendix A

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Changes in speed?

- What is the relative training and inference speed?
 - Changes in training time primarily depend on sequence length
 - Sequence length determined by stride
 - Best model settings result in training times are between characters and BPE
 - No observable difference with BPE models at inference time

	Te	ext		Visu	Visual text		
Lang	BPE	char	s=5	s = 10	s = 15	s = 20	
ar	24.4	78.9	97.1	48.8	32.7	24.6	
de	32.3	104.3	130.5	65.5	43.8	33.0	
fr	28.8	107.6	130.2	65.4	43.7	32.9	
ja	22.5	36.9	95.5	48.0	32.1	24.2	
ko	24.7	50.8	97.0	48.7	32.6	24.6	
ru	27.1	94.7	132.7	66.6	44.5	33.5	
zh	23.0	29.8	75.6	38.1	25.5	19.3	
Time	1.0×	2.3×	3.9×	2.0×	1.4×	1.2×	

Table 2: Average sequence lengths of MTTT data for text models and visual models with varying stride s. The bottom row shows training time relative to the fastest model (BPE) with c=1.

Section 3.4

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Num. model parameters

- Do visual text models change the number of model parameters?
 - Not really!
- Any increase in model parameters is determined by window size and number of convolutional blocks
 - Essentially, trade the source embedding matrix parameters for convolutional layer
 - For our best models, # parameters are within 1% of original text models':
 - MTTT TED: 36.7M ± 0.2M

Section 3.4

Model robustness

Recall: Motivation

Phenomena	Word	BPE	
Vowelization	کتاب ا لکِتابُ	كتاب ، ت ، ر ، الك	(1) (5)
Misspelling	lang <mark>ua</mark> ge lang <mark>au</mark> ge	language la•ng•au•ge	(1) (4)
Visually Similar Characters	rea <mark>ll</mark> y rea <mark>ll</mark> y	really re · a · 1 · 1 · y	(1)(5)
Shared Character Components	확인 <mark>한</mark> 다 확인 <mark>했</mark> 다	확인 · 한 · 다 확인 · 했다	(3)(2)

Examples of common behavior which cause divergent representations for subword models

Motivation:

- Common representations rely on consecutive (exact) character matches
- Visually similar word forms may have similar meanings

Goal:

- More robust input representations
- Tokenization-free, open vocabulary

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Visual text (robust)

Robustness

We induced five types of noise, as below:

- diacritics: diacritization of Arabic via camel-tools
- unicode: substitutes visually similar unicode characters

ar

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- 133tspeak: substitutes numbers or other visually similar characters de fr for Latin alphabet characters
- **swap**: swaps two adjacent characters in a token | token | ≥2 | ar de fr ko ru
- cmabrigde: permutes word-internal characters with first | token|≥4 ar de fr ko ru and last character unchanged

Diacritics & Unicode

ar-en

أنا كندية، وأنا أصغر أخواني السبعة Src

أَنا كَنَدِيَّةٍ ، وَأَنا أَصْغَرِ إِخُوانِي السَبْعَةِ noised

ref I'm Canadian, and I'm the youngest of seven kids.

I'm a Canadian, and I'm the youngest of my seven sisters.

_ أَ ان كَ نَ دَ رِي " مَ هِ _ أَ ان _ أَ صَ فَ رَ _ إِ رِخُ او نَ رِي سِلا َبُ عُ _ .

BPE

We grew up as a teacher, and we gave me a hug.

ru-en

Я расскажу вам об этой технологии.

R расскажу ваМ об этой технологии

I'm going to tell you about that technology.

R рас расска сскаж кажу вжу ва ку вам вам обм об об эт б это этой той тех техн I'm going to tell you about this technology.

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_R _p a c c к a жу _в a M _ o б _э т о й _т е х н о л о ги и . I'm going to put my mouth in the dam of ecsta chhallogi.

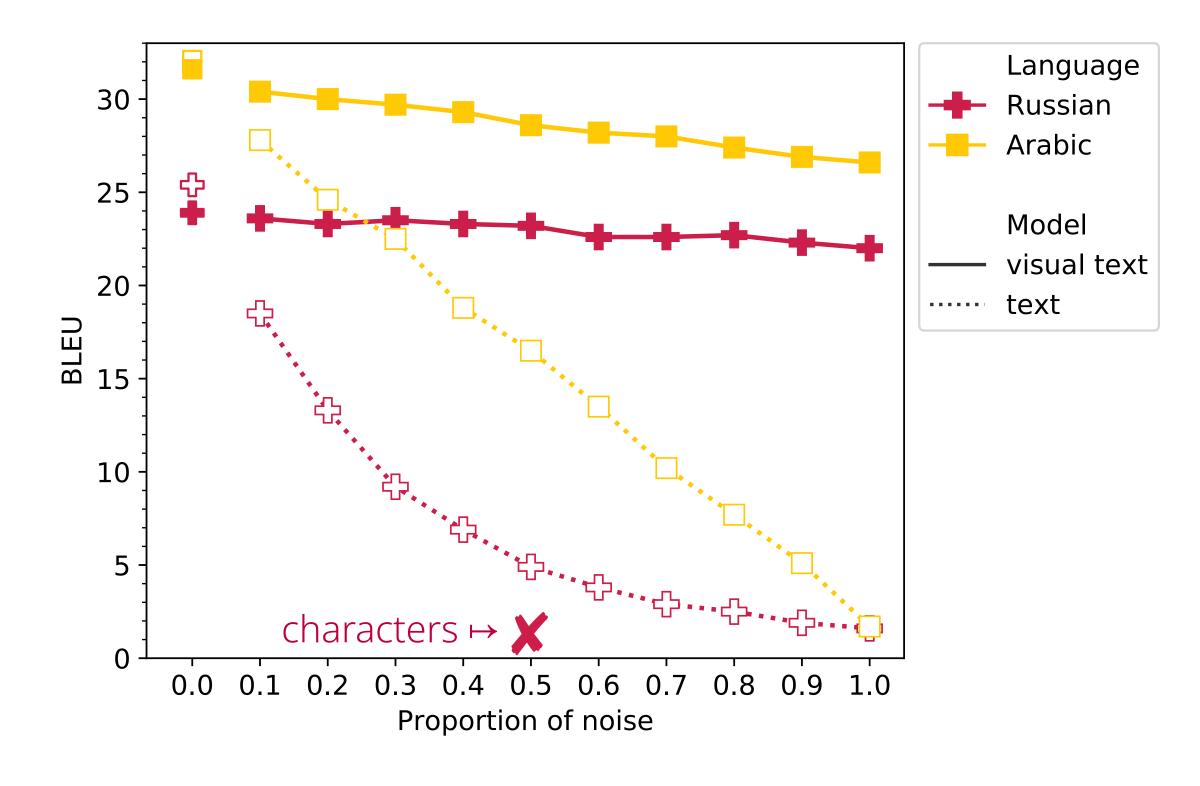
Diacritics & Unicode

- Large changes to unicode sequences;
 visually, changes to only 0-5% pixels
 - Unsurprising our method does so well!

WIPO

The invention belongs to the field of biotechnology, pharmaceutics and medicine, it could be applied for the production of drugs and for the realization of medicinal technologies, particularly for the immunotherapy of oncological diseases.

Cyrillic Latin



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133tspeak

fr-en

src noised

ref

Un homme de 70 ans qui voudrait une nouvelle hanche, pour qu'il puisse retourner au golf ou s'occuper de son jardin. Un homme de 70 an5 qu1 voudrait un3 nouvelle h4nche, pour qu'il pui5s3 re7ourner au golf ou s'occuper de son jardin. Some 70-year-old who wanted his new hip so he could be back golfing, or gardening.

visrep

Un in high or browning me led de le 7.70 70 a par and in 50 50 qui un 1 volve voloud und dra rait ait it unumination in a 70-year-old man who would like a new hip, so that he could turn to golf or take care of his garden.

BPE

_Un _homme _de _70 _an 5 _qu 1 _voudr ait _un 3 _nouvelle _h 4 nch e , _pour _qu 'il _pu i 5 s 3 _re 7 our ner _au ... A 75-year-old man wants a third new hip, so that he can punish himself for the golf or take care of his garden.

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l33tspeak

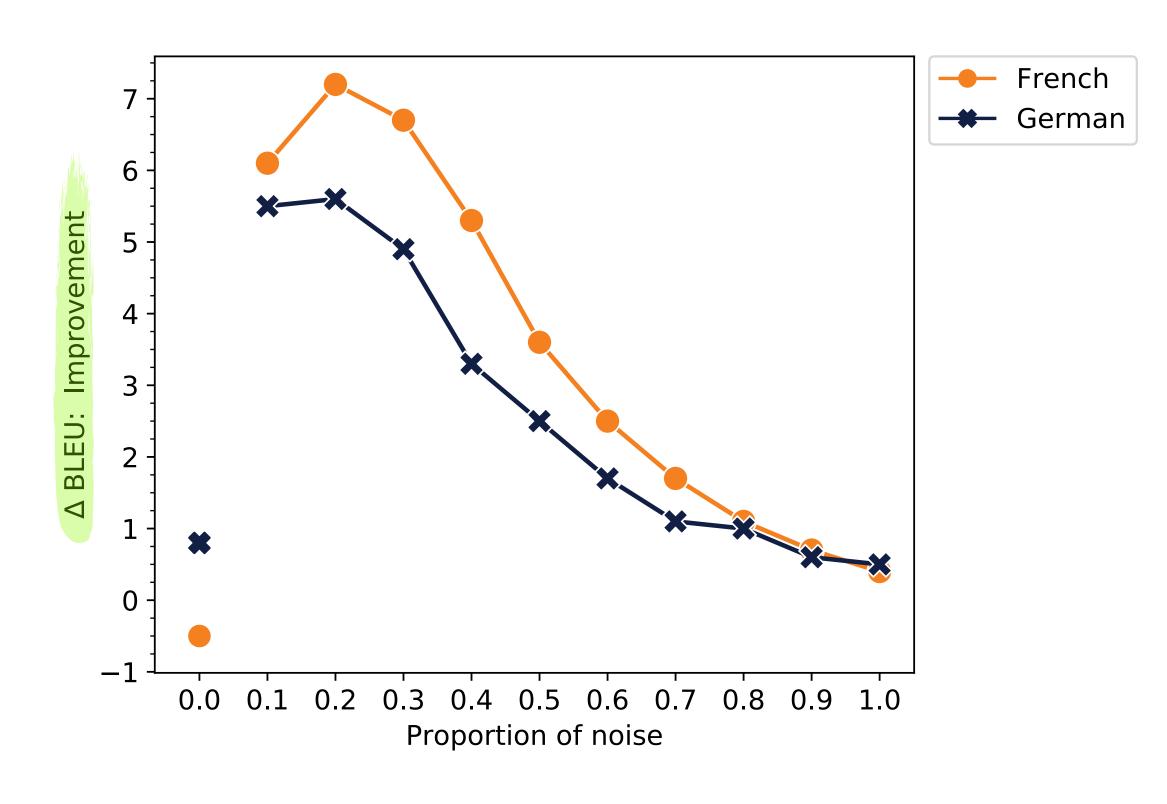
- Improvements of up to 7 BLEU, but, reduced as context contains increasingly more noise
 - Convention dictates 133t substitutions as much as visual similarity (which can be font-specific)

sample 133t mappings

different fonts

$$a \rightarrow 4 e \rightarrow 3$$

confusable non-l33t pairs



de-en

Aber Sie müssen zuerst zwei Dinge über mich wissen.

noised Abre Sie müssen zuerts wzei Dnige über mcih wisse.n

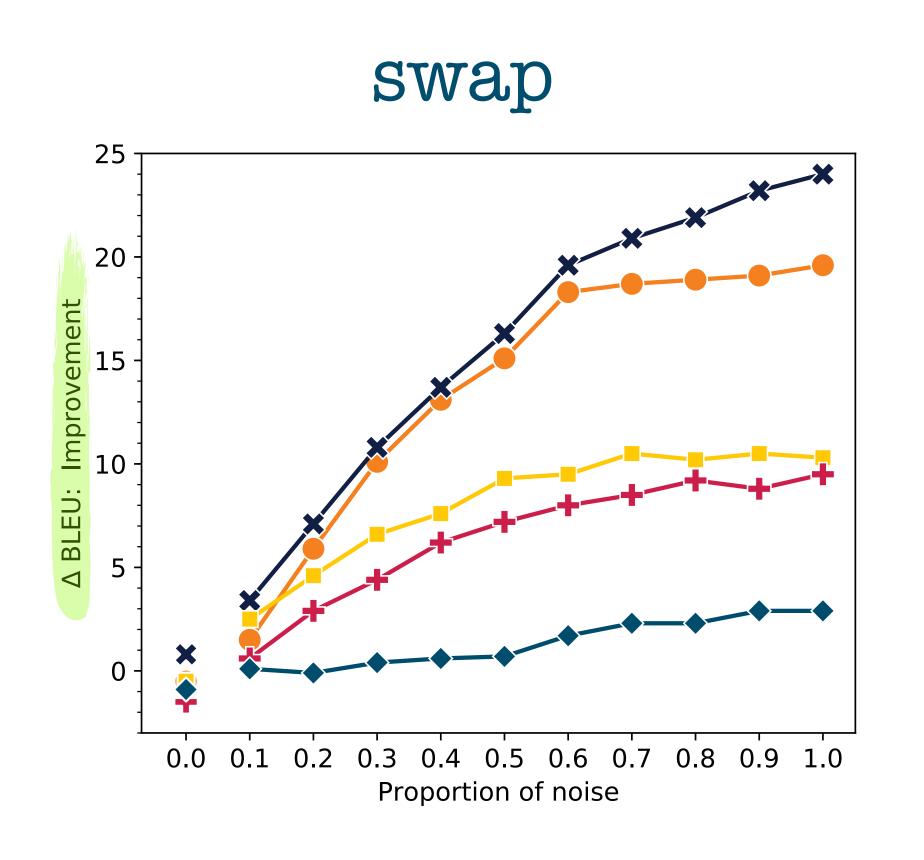
ref But first you need to know two things about me.

Abl bre re esi Sie ie remmühüs üssisselen in zi zu zue lerierts tswiswz wze zei ei D Dr Dni hig ige je ül ült ült be ber er if.

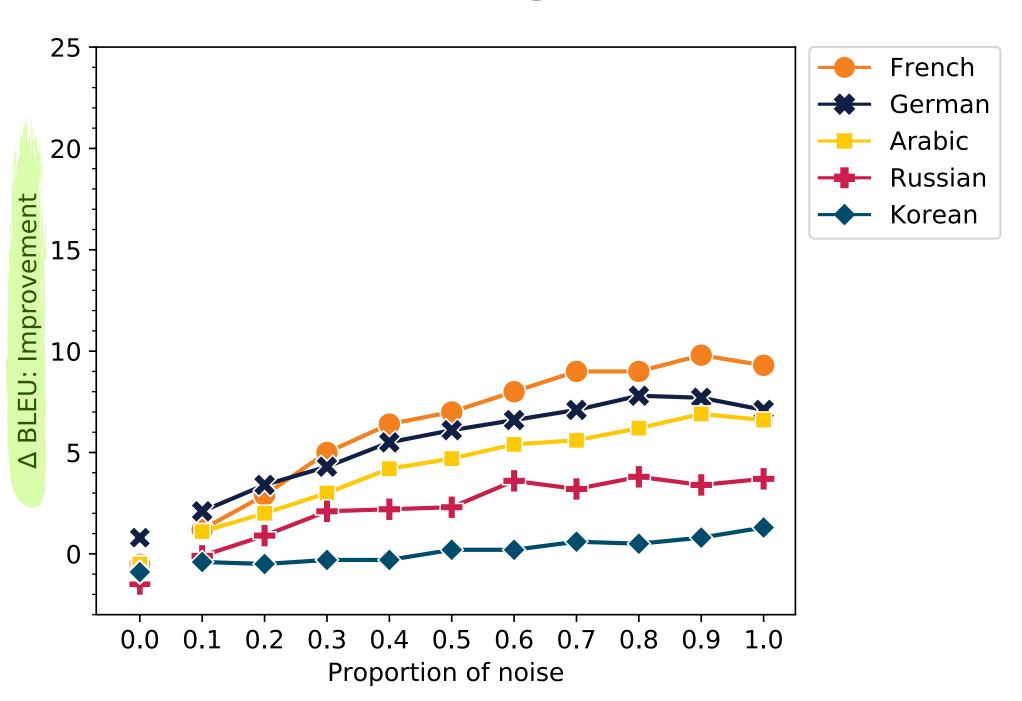
But you have to know two things about me first.

_Ab re _Sie _müssen _zu ert s _w z ei _D n ige _über _m ci h _ wiss e . n But you've got to get into a little about you.





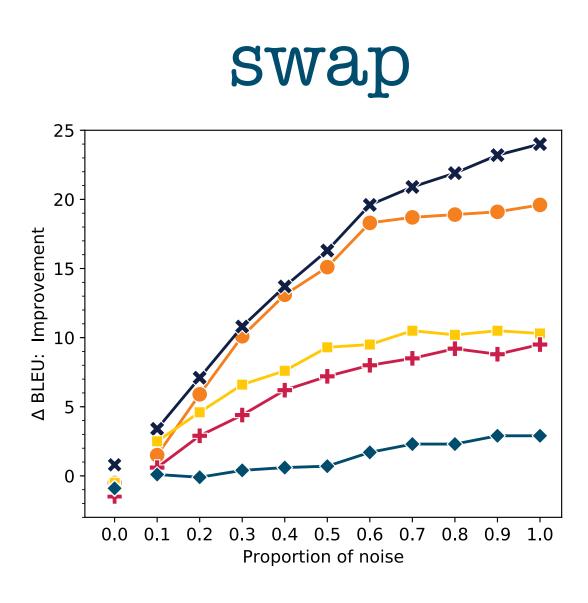
cmabrigde



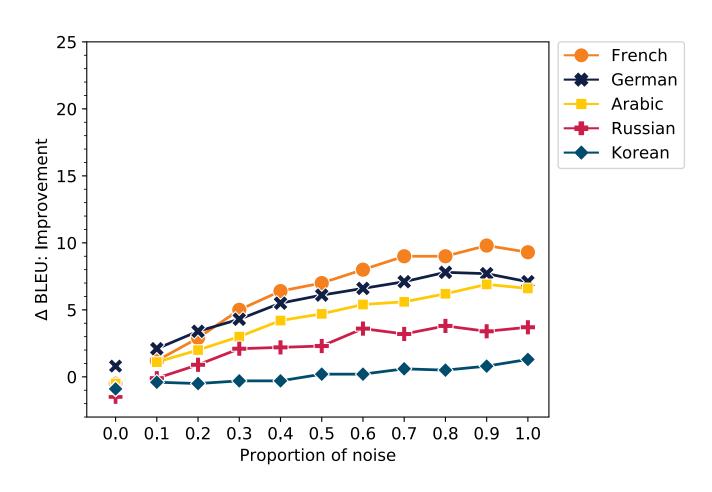
Korean: less noise applied as fewer tokens have length≥4

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- Significant improvements for all pairs, even if slight performance gap on clean text
 - Highlighting German–English:
 - At swap p=1.0, the visrep model is usable (25.9 BLEU) while the text model is not (1.9 BLEU)

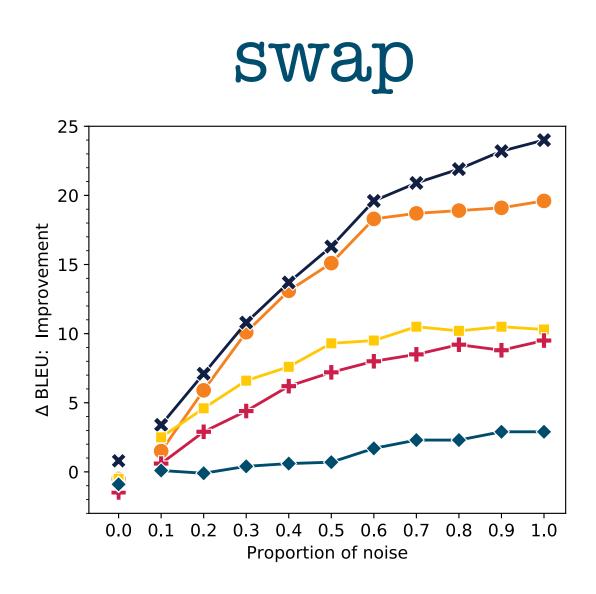


cmabrigde

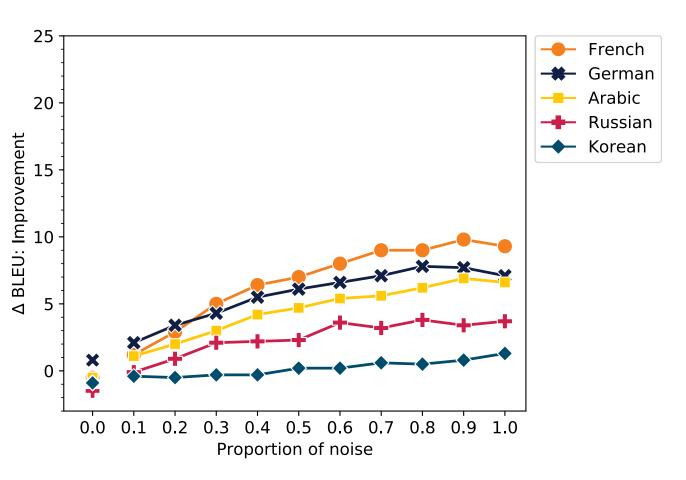


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- More improvement with more noise (opposite of 133t):
 - Previous types of noise shown are typically <u>substitutions</u> rather than <u>permutations</u>
 - Permutations affect more character sequence for a given token, shattering subword representations
 - At swap p=1.0, the German BPE model backs off to $2.25 \times$ more subwords than without noise



cmabridge



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Test sets with natural noise

- Natural noise contains many additional types of noise & in combination
 - Keyboard typos (where nearby keys are substiyuted)
 - Substitutions of phonetically-similar characterz or worts
 - Unconventional s p a c e s and repetitionsss
 - Natural mispellings
 - ...and more!
- Parallel text created from 'found' data contains such noise in natural contexts
 - MTNT: Reddit (Michel et al. 2018); WIPO: patents (Junczys Dowmunt et al. 2016)

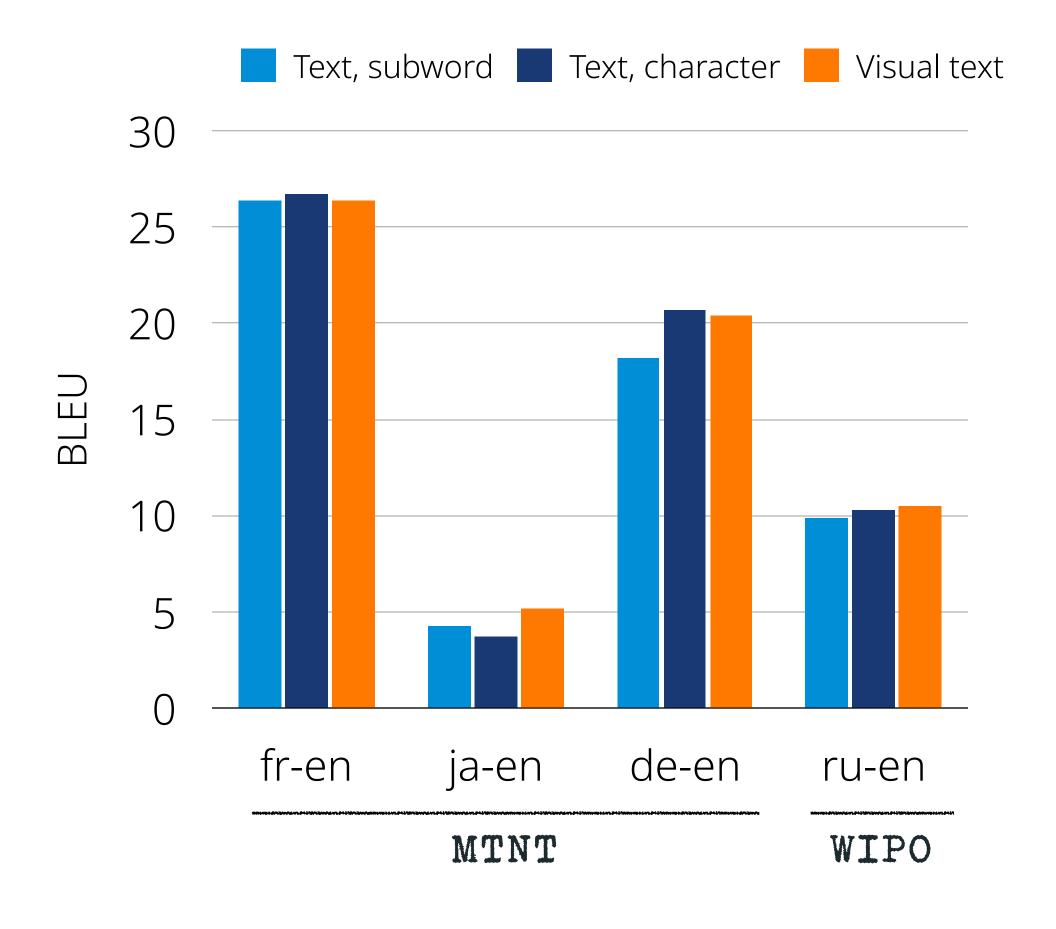
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Test sets with natural noise

- Evaluated in a zero-shot setting
 - 'Domain' is a confounding variable
- Character-level models are in some cases more robust than subwords
 - In others, unable to recover from variation (ja-en), where visual text does best
- Visual text improves over subwords and performs competitively with character-level text models



Motivation \tag{A} Method \tag{A} Experiments \tag{A} Robustness \tag{A} Future work \tag{A} Conclusions \tag{A}

Improving text models

Text models are brittle

Text models are not naturally robust, but can be improved!



- Preprocessing techniques:
 - Use of normalization, spell-checkers



- Model regularization:
 - Subword regularization and BPE-dropout

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Normalization

- What about normalization as preprocessing?
 - It helps text models, but selectively!
- While spell-checking helps, it:
 - is language-specific
 - is best suited to observed noise
 - relies on context to disambiguate:
 - noisy context hurts!

BPE v	visrep	DDE				Korean		Russian	
		BPE	visrep	BPE	visrep	BPE	visrep	BPE	visrep
no noise 32.1	31.6	36.7	36.2	33.6	35.1	17.0	16.6	25.4	25.0
swap induced noise 2.3	9.3	2.4	22.0	1.9	25.9	5.4	8.9	5.4	18.8
+ spellcheck 7.9	11.9	23.8	29.1	1.9	14.1	5.1	6.9	10.8	18.2
cambridge induced noise 7.8	13.2	6.9	18.3	6.5	16.9	12.6	14.1	4.5	11.1
+ spellcheck 10.9	12.6	16.4	21.1	10.0	14.9	10.3	11.8	5.9	11.1
133tspeak induced noise —	_	0.3	0.7	0.7	1.2	_	_	_	_
+ spellcheck —	_	0.3	0.7	0.7	1.2	_		_	
diacritics induced noise 1.7	25.2	_	_	_		_		_	_
+ spellcheck 2.1	25.3	_		_		_		_	
unicode induced noise —	_	_	_		_	_	_	1.6	22.0
+ spellcheck —	_	_	_	_	_	_	_	2.1	20.4

Table 11: Translation performance on five types of induced noise with spellchecking as preprocessing; all test sets have noise induced with p = 1.0. Both traditional text models (BPE) and visual text models (visrep) are shown. We bold the best model for each condition.

Appendix C

Motivation Method Experiments Robustness

Future work

Conclusions



Normalization

Noise, with and without spellcheck

Not a perfect fix!

- What do we see?
 - Spellcheck generally helps BPE models...
 - but also visrep models!
- Spellcheck doesn't help all languages equally
 - See: German BPE vs French BPE, swap
- Spellcheck doesn't help all noise equally
 - See: I33tspeak
- Spellcheck can also *create* errors

		Ar	abic	Fre	ench	German		Korean		Russian	
		BPE	visrep	BPE	visrep	BPE	visrep	BPE	visrep	BPE	visrep
	no noise	32.1	31.6	36.7	36.2	33.6	35.1	17.0	16.6	25.4	25.0
swap	induced noise	2.3	9.3	2.4	22.0	1.9	25.9	5.4	8.9	5.4	18.8
	+ spellcheck	7.9	11.9	23.8	29.1	1.9	14.1	5.1	6.9	10.8	18.2
cambridge	induced noise	7.8	13.2	6.9	18.3	6.5	16.9	12.6	14.1	4.5	11.1
	+ spellcheck	10.9	12.6	16.4	21.1	10.0	14.9	10.3	11.8	5.9	11.1
l33tspeak	induced noise	_		0.3	0.7	0.7	1.2	_		_	
	+ spellcheck	_	_	0.3	0.7	0.7	1.2	_		_	
diacritics	induced noise	1.7	25.2	_	_	_		_	_	_	
	+ spellcheck	2.1	25.3	_		_		_	_	_	
unicode	induced noise	_	_	_	_	_	_	_	_	1.6	22.0
	+ spellcheck	_	_	_	_	_	_	_	_	2.1	20.4

Table 11: Translation performance on five types of induced noise with spellchecking as preprocessing; all test sets have noise induced with p = 1.0. Both traditional text models (*BPE*) and visual text models (*visrep*) are shown. We bold the best model for each condition.

Appendix C

Motivation Method Experiments Robustness

Future work

Conclusions



Subword Regularization / BPE-Dropout

- Subword regularization techniques often improve performance and robustness
 - Are the improvements similar to with visual text representations?
- Recall BPE:

```
u-n-<u>r-e</u>-l-a-t-e-d
u-n re-l-at-<u>e-d</u>
u-n re-l-at-ed
un re-l-at-ed
un <u>re-l</u>-ated
un <u>rel-ated</u>
un <u>rel-ated</u>
un-related
unrelated
```

BPE-dropout:

```
u-n_r-e-l-a_t-e_d<br/>u-n re-l_a-t-e_d<br/>u-n re_l-at-e_d<br/>un re-l-at-e-d<br/>un re_l-at-ed<br/>un re_l-at-ed<br/>un re_l-at-ed<br/>un re-lat-ed<br/>un relat_edu-n-r-e-l-a_t-e-d<br/>u_n re_l-at-e-d<br/>u_n re-l-ate_d<br/>u_n relate_d
```

Different subword set with the same (overall) number of merges

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Subword Regularization / BPE-Dropout

- BPE-Dropout (<u>Provilkov et al. 2020</u>):
 - Subword segmentation using BPE algorithm
 - 'Drop' candidate merges with some probability, and train with different segmentations each epoch
 - NOTE: small number of resulting subwords will not be in the MT model's vocabulary
- Subword Regularization (Kudo, 2018):
 - Subword segmentation using unigram LM probabilities
 - Can draw a stack of \(\ell \) candidates, and use different candidate segmentations each epoch
 - {_hell o, _h ello, _he llo, _h e l l o, _h el l o }

Appendix G



Subword Regularization / BPE-Dropout

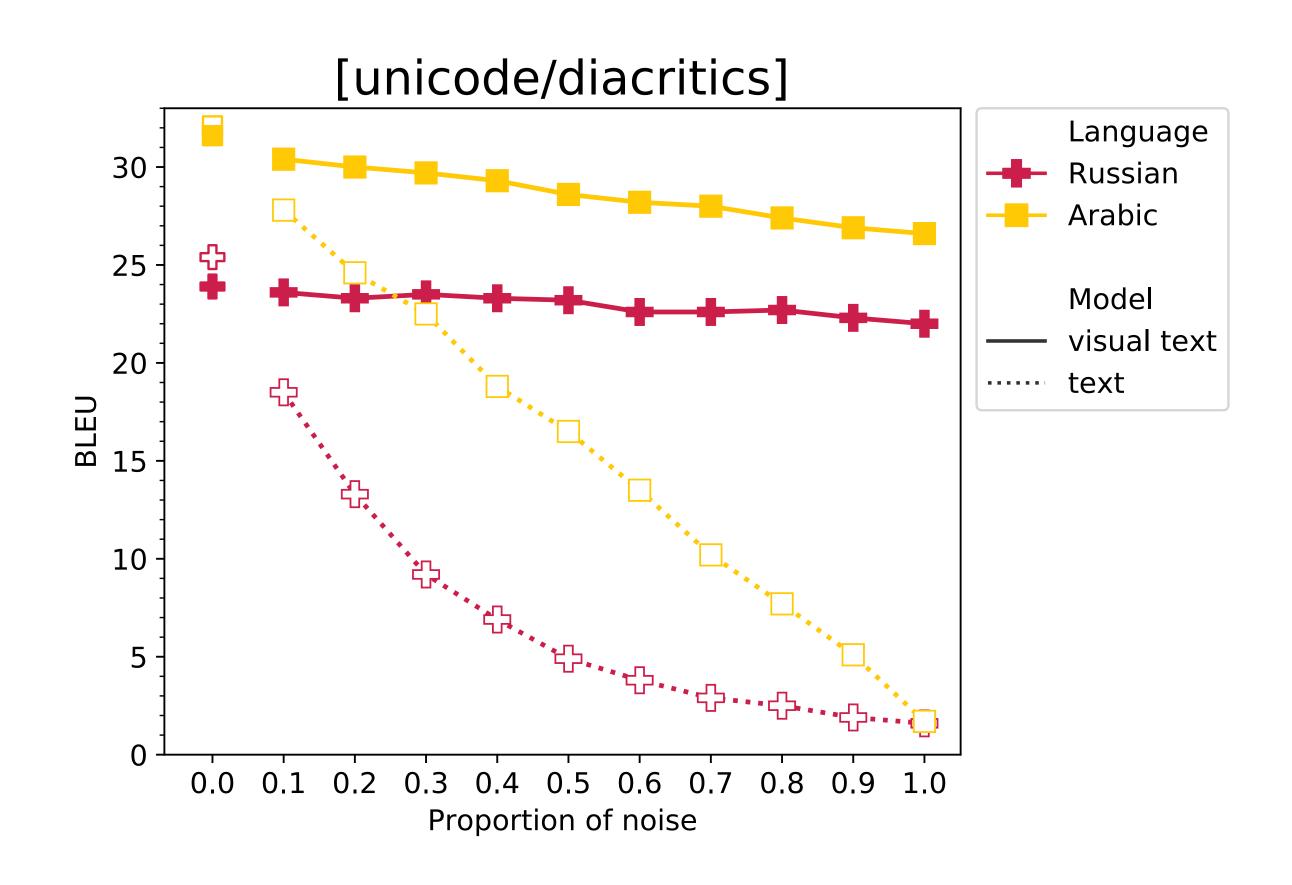
- Subword regularization techniques often improve performance and robustness
 - Are the improvements similar to with visual text representations?
 - > In short, no.
- Both techniques provide strong improvements over BPE (or character) models alone
 - Subword Regularization (<u>Kudo, 2018</u>) improved performance on both clean (0-2 BLEU) and noisy text (0-5 BLEU)
 - BPE-Dropout (<u>Provilkov et al. 2020</u>) further improved performance on clean (0.2-3 BLEU) and noisy text (0-9 BLEU)
- Visrep models remain more robust, though their base performance is lower than text models with regularization

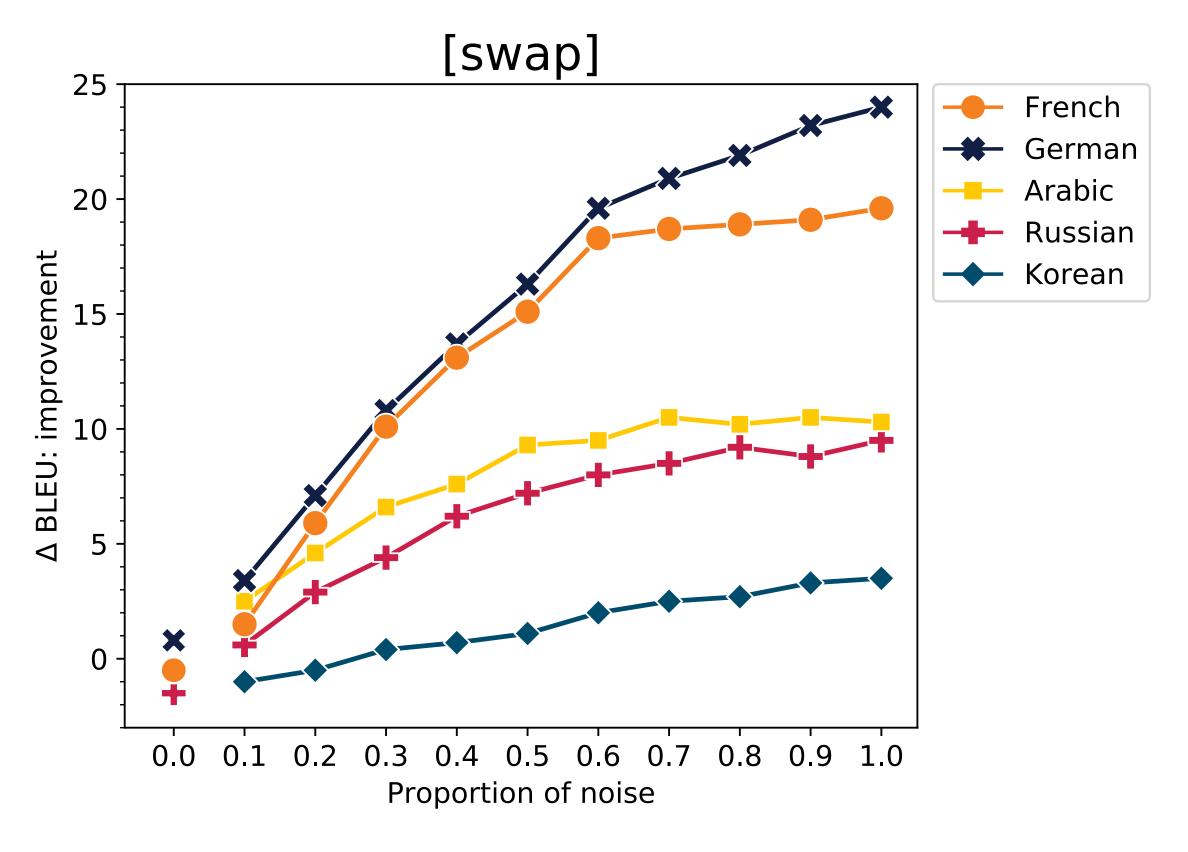
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Initial comparison

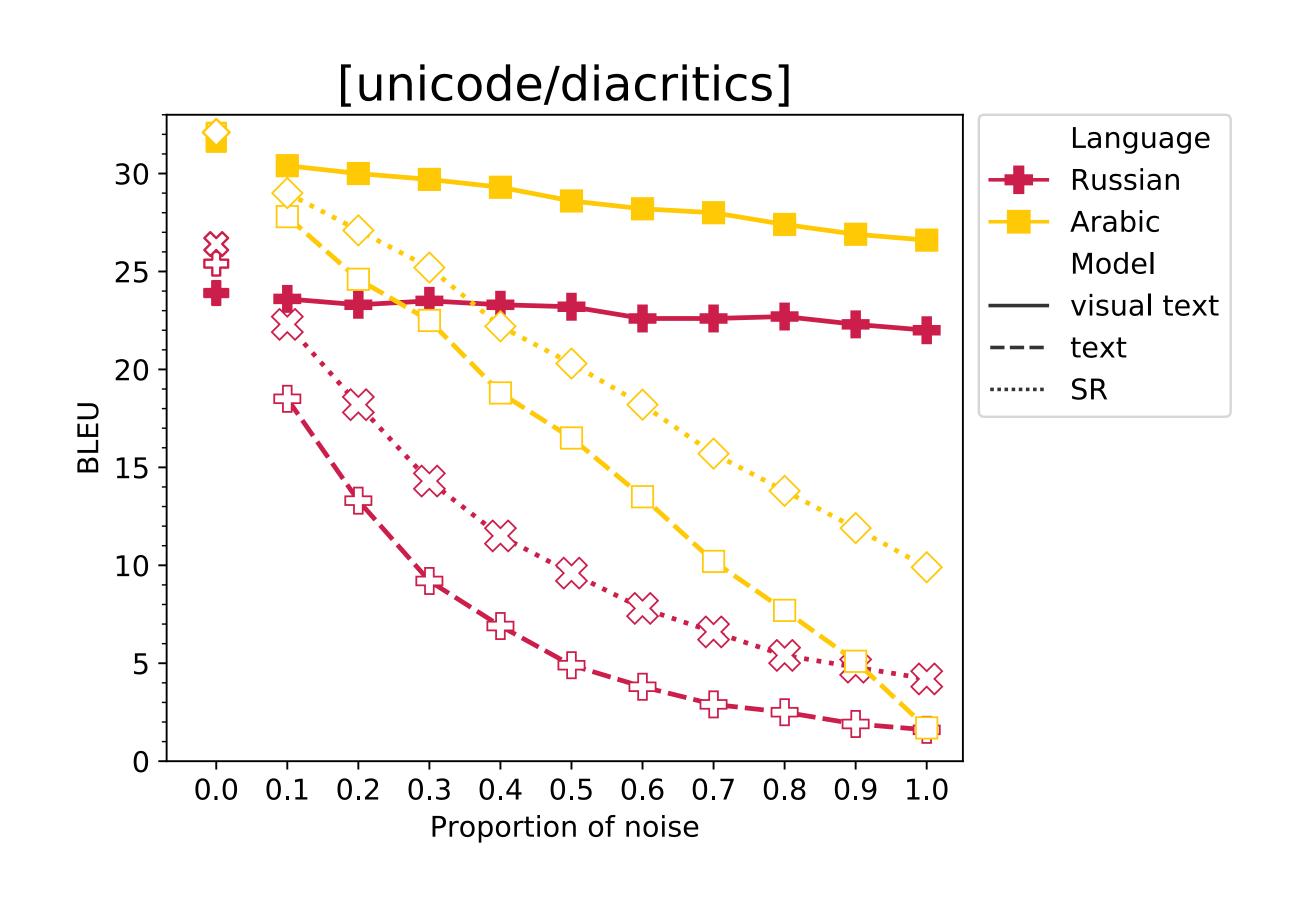


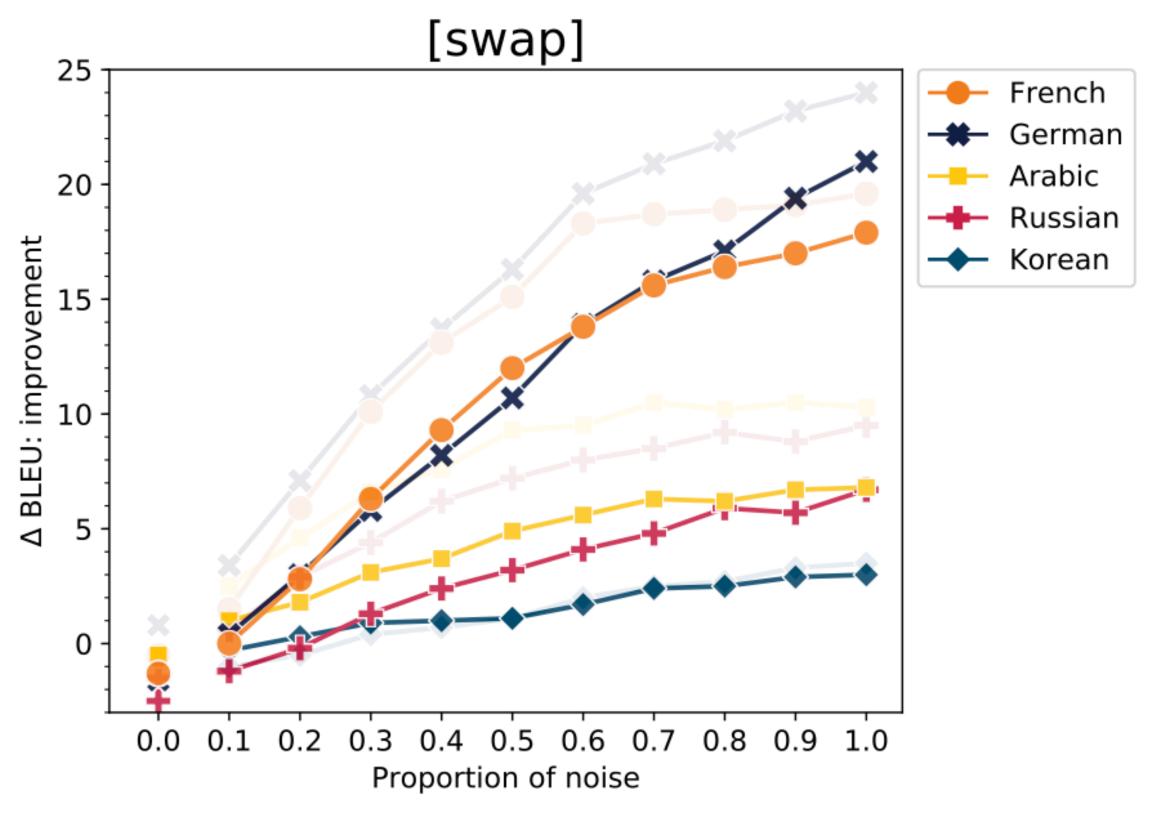


Improvement over standard BPE model



Subword Regularization

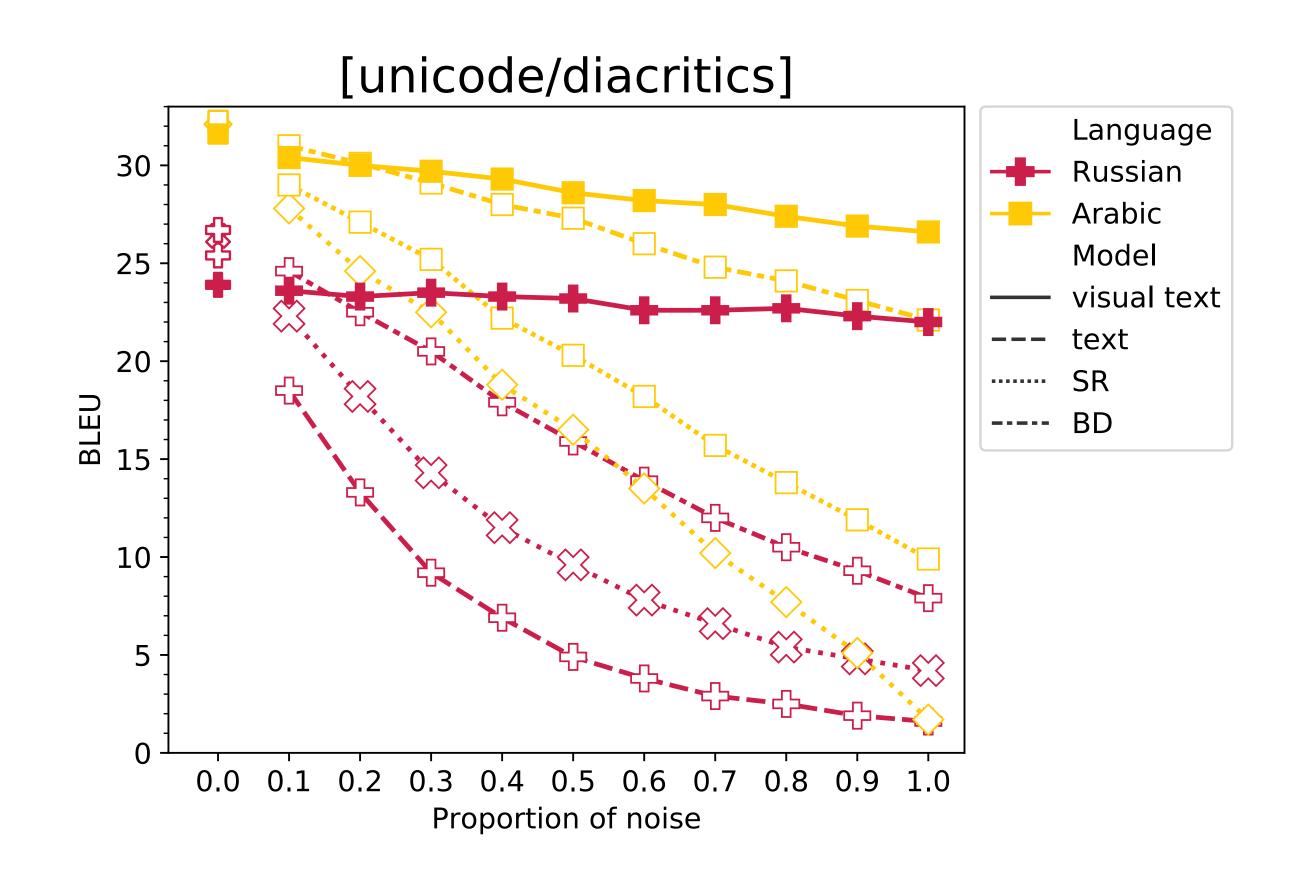


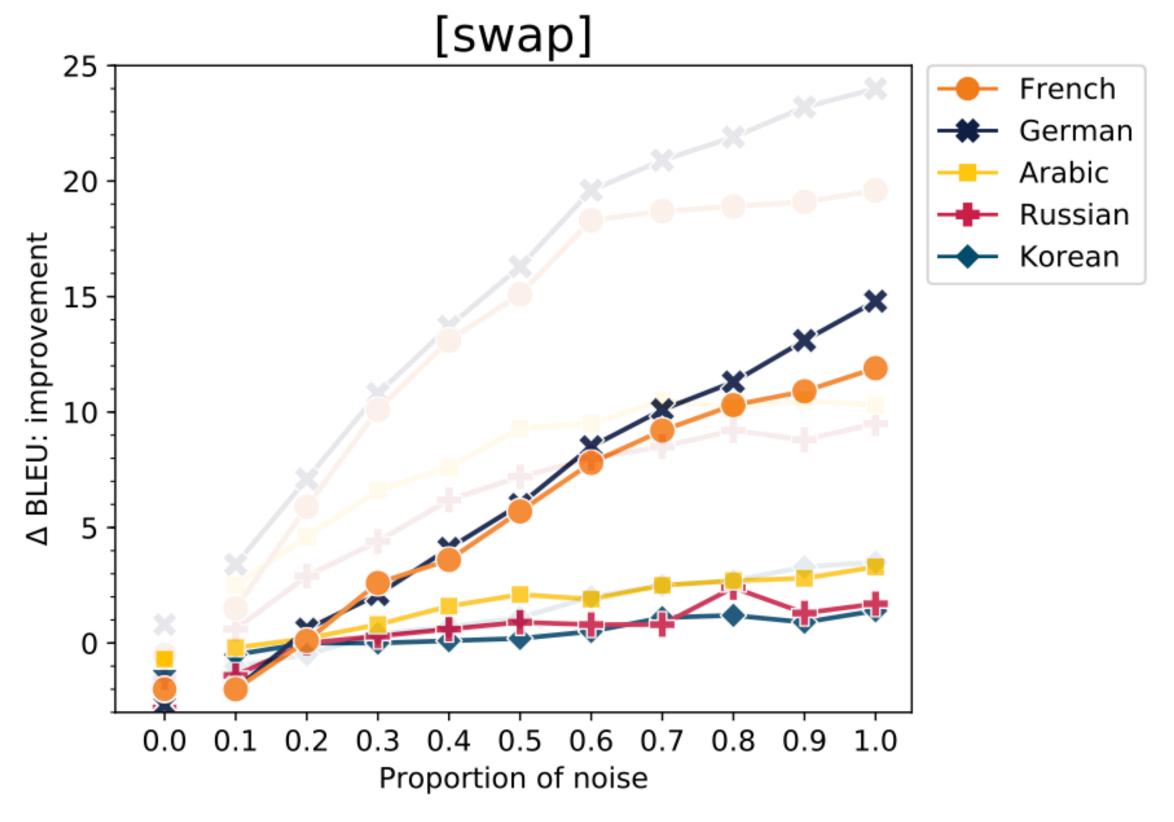


Improvement over stronger subword regularization baseline, compared to over standard BPE model (background)



BPE Dropout





Improvement over stronger BPE dropout baseline, compared to over standard BPE model (background)

Open Questions & Future Work

Next steps



- Pretraining or data augmentation
 - All robustness results are zero-shot, without training on noise

- Segmentation
 - Sliding windows inspired by speech recognition: work, but, may not be optimal!



- Target-side visual representations
 - Challenging! (Mansimov et al. 2020)
 - Introduces evaluation complications; robustness typically a source-side problem

Method Conclusions Motivation Experiments Robustness Future work

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Future directions



- Transfer learning
 - Challenge: predetermined vocabularies typically do not include all scripts
 - Visual text representations can be used to trar





• Language ID (Caswell et al. 2020: Table 2)

Pred. Language	Mined "Sentence" purporting to be in this language	Noise class		
Manipuri		General noise		
Twi (Akan)	me: why you lyyyın, why you always lyyyın	General noise		
Varhadi	Òÿáèè êè, áóðà- éÿòëÿðÿ ìàëèê îëàí Éàãóá ìöÿëëèì òÿïÿ- ÿäÿá-ÿðêàíû èëÿ áó íÿñë []	Misrendered PDF		
Aymara	Orilyzewuhubys ukagupixog axiqyh asozasuh uxilutidobyq osoqalelohan []	Non-Unicode font		
Balinese	As of now ສົາບາງາດສາງາດບິນິ is verified profile on Instagram.	Boilerplate		
Cherokee	«ALL my IhθRΛs GREW bACK As fLθWERs » · · · SWEET ՖℷℬℹℇՑ ո DၿઉՑ	Creative use of Unicode		
Oromo	My geology essay introduction essay on men authoring crosswords	Unlucky frequent n-gram		
Pular	MEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEE	Repeated n-grams		
Chechen	Жирновский Жирновскийрайонный Фестиваль ТОСов	ANTSPEAK		
Kashmiri	सा.	Short/ambiguous		
Nigerian Pidgin	This new model features a stronger strap for a secure fit and increased comfort.	High-resource cousin		
Uyghur	نۇرسۇلتان نازاربايەق قىتايدىڭ قازاقسىتانداعى ەلشىسىمەن	Out-of-model cousin		
Dimli	The S <b class="b2">urina <b class="b1">m toa <b class="b3">d is []	Deliberately Obfuscated		

Conclusions

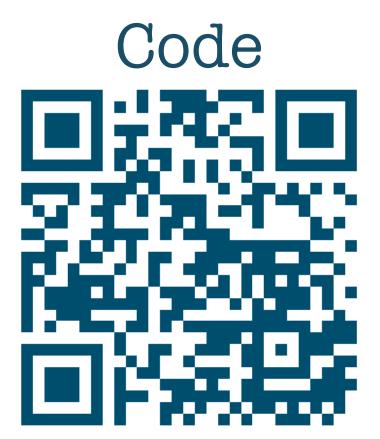
- Discussed potential issues with unicode-driven text representations
- Explored an alternate approach, using visual text representations
 - Representations learned jointly with the target task (here, machine translation)
- Visual text representations are truly open-vocabulary
 - No fixed, predetermined model vocabulary
 - More robust than common unicode-based models to many types of induced noise
- Next steps
 - Potential benefits for more languages, settings, and tasks
 - Both ways to improve these models, and also limitations yet to be discovered

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Questions?







Feel free to message the RocketChat channel, or email me at esalesky@jhu.edu